

Recent extensions of Normaliz

Winfried Bruns

FB Mathematik/Informatik
Universität Osnabrück

wbruns@uos.de

Bad Boll, March 2014

Basic objects of Normaliz

The basic objects that constitute the input of Normaliz are:

- C , a finitely generated rational cone in \mathbb{R}^d
- L , a sublattice of \mathbb{Z}^d

Normaliz computes the monoid

$$M = C \cap L$$

It is finitely generated by Gordan's lemma.

Normaliz has applications in commutative algebra, toric geometry, combinatorics, integer programming, invariant theory, elimination theory, mathematical logic, algebraic topology, theoretical physics

Recent extension: $P \cap L$ where P is a rational polyhedron

Platforms and systems

[Normaliz](#) (present public version 2.10.1) is written in C++ (using Boost and GMP/MPIR), parallelized with OpenMP, and runs on

- Apple
- Linux
- MS Windows

Access to Normaliz from (partly via [libnormaliz](#))

- Singular (library by WB and Christof Söger)
- Macaulay 2 (package by Gesa Kämpf)
- CoCoA (via library interface; John Abbott, Anna Bigatti, Christof Söger)
- Sage (optional package by Andrey Novoseltsev)
- polymake (polymake team)
- Regina (for 3-manifolds, by Benjamin Burton)

GUI interface [jNormaliz](#) (by V. Almendra and B. Ichim)

Input to Normaliz

Cones C and lattices L can be specified by

- **generators** $x_1, \dots, x_n \in \mathbb{Z}^d$,
- **constraints**: homogeneous systems of diophantine linear inequalities, equations and congruences,
- **relations**: binomial equations.

Input for **3x3 magic squares** with even corners:

```
7 9
1 1 1 -1 -1 -1 0 0 0
1 1 1 0 0 0 -1 -1 -1
0 1 1 -1 0 0 -1 0 0
1 0 1 0 -1 0 0 -1 0
1 1 0 0 0 -1 0 0 -1
0 1 1 0 -1 0 0 0 -1
1 1 0 0 -1 0 -1 0 0
equations

4 10
1 0 0 0 0 0 0 0 0 2
0 0 1 0 0 0 0 0 0 2
0 0 0 0 0 0 1 0 0 2
0 0 0 0 0 0 0 0 1 2
congruences
1 9
1 1 1 0 0 0 0 0 0
grading
```

The tasks of Normaliz: Hilbert bases

Normaliz computes (together with other data)

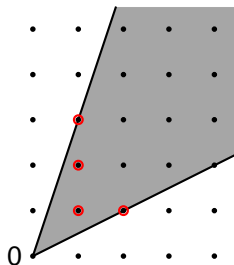
$$\text{Hilb}(M), \quad M = C \cap L$$

where $\text{Hilb}(M)$ is the unique minimal system of generators of M .
(Standard assumption: C is pointed.)

Important variant: **lattice points** in polytopes.

Algorithms (choice left to the user):

- the **primal** original Normaliz algorithm
(based on pyramid decompositions
and triangulations)
- the **dual** algorithm, a variant
of an algorithm due to Pottier
(of type pair completion)



The tasks of Normaliz: Hilbert series

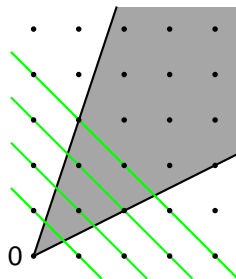
A **grading** on M is a surjective \mathbb{Z} -linear form $\deg : \text{gp}(M) \rightarrow \mathbb{Z}$ such that $\deg(x) > 0$ for $x \in M, x \neq 0$

The **Hilbert** (or Ehrhart) **function** is given by

$$H(M, k) = \#\{x \in M : \deg x = k\}$$

and the **Hilbert** (Ehrhart) **series** is

$$H_M(t) = \sum_{k=0}^{\infty} H(M, k)t^k.$$



Algorithm: **Stanley decomposition** of monoid

Theorem (Hilbert-Serre, Ehrhart)

- $H_M(t)$ is a rational function
- $H(M, k)$ is a quasi-polynomial for $k \geq 0$

Extension I: Hilbert series of semiopen cones

A **semiopen** cone is given by

$$C' = C \setminus \mathcal{F}$$

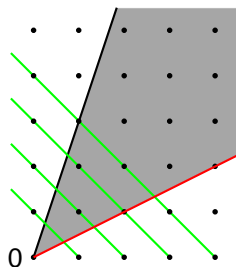
where C is a cone and \mathcal{F} is a union of faces (not necessarily facets) of C . Set $M' = C' \cap L$

The task is to compute the Hilbert function

$$H(M', k) = \#\{x \in M' : \deg x = k\}$$

encoded by the **Hilbert series**

$$H_{M'}(t) = \sum_{k=0}^{\infty} H(M', k)t^k.$$



Typical application: mixed systems of homogeneous inequalities and strict inequalities

Algorithmic variant: approximation of rational polytopes

Huge determinants of simplicial cones can be a severe problem in the Normaliz primal algorithm even when computing lattice points in rational polytopes P . Vertices of an “innocent” polytope:

```
2 6 3 4 3 6 2 6 3 4
2 -3 3 -2 3 -3 2 -3 3 -2
4 -6 -3 14 -3 -6 7 -6 -3 8
4 3 -3 -7 -3 3 7 3 -3 -4
14 24 -6 -14 -33 -30 -7 6 39 28
14 6 -33 -14 39 24 -7 -30 -6 28
14 -30 39 -14 -6 6 -7 24 -33 28
14 15 12 7 3 -3 -7 -12 -15 -14
14 -3 -15 7 12 -12 -7 15 3 -14
14 -12 3 7 -15 15 -7 -3 12 -14
```

determinant 416,728,074,151,872

44 lattice points

denominator: column 1

A way out: **approximate P by a lattice overpolytope Q** , compute its lattice points, and select those in P .

Extension II: Polyhedra

Let $P \subset \mathbb{R}^d$ be a **rational polydron** (with vertices). There are two ways to describe it:

- P is the intersection of finitely many rational affine halfspaces
- $P = Q + C$ where Q is a rational polytope and C is a rational cone.

Since Q is the convex hull of finitely many points and C is finitely generated, P has a description by finitely many generators. We call C the recession cone.

One of the tasks of Normaliz is the conversion between both descriptions (like in the case of cones).

An **affine lattice** L is a Minkowski sum $x + L_0$ where $x \in \mathbb{Z}^d$ and $L_0 \subset \mathbb{Z}^d$ is a sublattice.

Lattice points in polyhedra

Let $P = Q + C$ be a rational polyhedron, L an affine lattice and $N = P \cap L$:

Proposition

There exist $x_1, \dots, x_m \in N$ such that

$$N = (x_1 + (L_0 \cap C)) \cup \dots \cup (x_m + (L_0 \cap C)),$$

and x_1, \dots, x_m are uniquely determined if the union is irredundant.

We call x_1, \dots, x_m the **minimal system of generators** of N .

Polyhedra C and affine lattices L can be specified by

- **generators**, integer vectors generating C and rational vertices of Q
- **constraints**: inhomogeneous system of diophantine linear inequalities, equations and congruences

Polyhedra: tasks of Normaliz

Normaliz computes

- the **Hilbert basis** of C
- the **minimal system of generators** of N

Furthermore, when a grading is given:

- the **Hilbert series** $H_N(t) = \sum_{k \in \mathbb{Z}} H(N, k)t^k$

Input for the interior of a cone in dimension 24:

```
1 24
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
strict_signs
3 24
1 1 1 1 1 1 -1 -1 -1 -1 -1 -1 1 1 -1 -1 1 -1 1 1 -1 -1 1 -1
1 1 1 1 1 1 1 1 -1 -1 1 -1 -1 -1 -1 -1 -1 1 1 1 -1 -1 -1
1 1 1 1 1 1 1 1 -1 -1 -1 1 1 1 -1 -1 -1 -1 -1 -1 -1 -1
strict_inequalities
```

Extension III: NmzIntegrate

NmzIntegrate is an executable of its own, but uses data produced by Normaliz. It is based on CoCoALib (A. Bigatti, J. Abbott).

NmzIntegrate computes

- integrals

$$\int_P f(x) dx$$

of polynomials $f \in \mathbb{Q}[x_1, \dots, x_d]$ over rational polytopes $P \subset \mathbb{R}^d$

- generalized (weighted) Ehrhart series

$$H_{M,f}(t) = \sum_{x \in M} f(x) t^{\deg x}$$

where $M = C \cap L$ as above (also in the semiopen case)

$H_{M,f}(t)$ is again a rational function.

Example: an integral

A recent paper of Jeffries, Montañó and Varbaro asks for the computation of

$$\int_{\substack{[0,1]^m \\ \sum x=t}} (x_1 \cdots x_m)^{n-m} \prod_{1 \leq i < j \leq m} (x_j - x_i)^2 dx = \frac{27773}{29515186701000}$$

Result for $m = 4$, $n = 6$, $t = 2$ with input:

```
8          0 0 0 1 0          1
5          -1 0 0 0 1        5
1 0 0 0 0    0 -1 0 0 1    -1 -1 -1 -1 2
0 1 0 0 0    0 0 -1 0 1    equations
0 0 1 0 0    0 0 0 -1 1
              inequalities
```

```
(x[1]*x[2]*x[3]*x[4])^2*(x[1]-x[2])^2*(x[1]-x[3])^2*
(x[1]-x[4])^2*(x[2]-x[3])^2*(x[2]-x[4])^2*(x[3]-x[4])^2
```

Example: A generalized Ehrhart series

Typical application of generalized Ehrhart series: Instead of counting lattice points in a high dimensional monoid one **counts** them in a **low dimensional projection**, but each **with its number of preimages**.

Can be applied to combinatorial voting theory, for example to the **Condorcet paradox** for **4 candidates** (A. Schürmann). Instead of computing in Dimension 24 one can work with the projection:

```
1
8
1 1 1 1 1 1 1 1
signs
1
8
1 1 1 1 1 1 1 1
grading
```

```
3
8
1 -1 1 1 1 -1 -1 -1
1 1 -1 1 -1 1 -1 -1
1 1 1 -1 -1 -1 1 -1
excluded_faces
```

$$f(x) = \binom{x_1 + 5}{5} (x_2 + 1)(x_3 + 1)(x_4 + 1)(x_5 + 1)(x_6 + 1)(x_7 + 1) \binom{x_8 + 5}{5}$$

Integrals are computed by classical approach:

- triangulation of polytope P
- transformation of each simplex to the unit simplex
- explicit formula for the integration of a monomial over the unit simplex:

$$\int_{\Delta} y_1^{m_1} \cdots y_d^{m_d} d\mu = \frac{m_1! \cdots m_d!}{(m_1 + \cdots + m_d + d - 1)!}.$$

Ehrhart series use a completely analogous approach:

- Stanley decomposition of the monoid
- transformation to \mathbb{Z}_+^d (the monoid over the unit $(d - 1)$ -simplex)
- Fubini type reduction to $d = 1$
- powers of the geometric series in $d = 1$

- algorithmic improvements
- improvement of input and output
- massive parallelization
- reusability of partial results
- intelligent choice of integer type and algorithm
- exploitation of symmetries
- Graber bases
- multigraded Hilbert series

- W. Bruns and R. Koch, *Computing the integral closure of an affine semigroup*. Univ. Jagell. Acta Math. **39** (2001), 59–70.
- W. Bruns and J. Gubeladze, *Polytopes, rings, and K-theory*. Springer 2009.
- W. Bruns, R. Hemmecke, B. Ichim, M. Köppe, and C. Söger, *Challenging computations of Hilbert bases of cones associated with algebraic statistics*. Exp. Math. 20 (2011), 1–9.
- W. Bruns and B. Ichim, *Normaliz: algorithms for affine monoids and rational cones*. J. Algebra 324 (2010), 1098–1113.
- W. Bruns and G. Kämpf, *A Macaulay 2 interface for Normaliz*. Preprint. J. Softw. Algebr. Geom. 2 (2010), 15–19.
- W. Bruns, B. Ichim and C. Söger, *The power of pyramid decomposition in Normaliz*. Submitted.
- W. Bruns and C. Söger, *computation of generalized Ehrhart series in Normaliz*. Submitted.